# A generic algorithm to find all common intervals of two permutations 

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#### Abstract

Let $\aleph$ be the set of $\{1,2,, \ldots, m\},[x, y]$ denote the set of $[x, x+1, \ldots, y]$, where $1 \leq x, y \leq m$. Given two permutations $\sigma_{A}$ and $\sigma_{B}$ of a set $\aleph, ~ A ~ 2-t u p l e ~ o f ~ i n-~$ tervals $\left(\left[x_{1}, y_{1}\right],\left[x_{2}, y_{2}\right]\right)$ is called common intervals if $\sigma_{A}\left(\left[x_{1}, y_{1}\right]\right)=\sigma_{A}\left(\left[x_{2}, y_{2}\right]\right)$. In this paper, we propose a sufficient and necessary condition for a 2-tuple of intervals to be common intervals. Based on these conditions, we present a generic algorithm that finds all common intervals of these two permutations.


## 1 Introduction

The problem of finding common intervals has been drawing much attention in recent years as a useful tool in the study of comparative genomics. The notion of common intervals can be used to detect possible evolutional associations between genes ([2]) and functional connection between proteins ([4], [5]).

Uno and Yagiura [1] presented an optimal $O(n+K)$ time algorithm for finding all common intervals where $K$ $\left(\leq\binom{ n}{2}\right)$ is the number of outputs. This algorithm is further extended in [3] to find all common intervals of $k$ permutations in optimal $O(n k+K)$ time.

However, the success of the algorithm in [1] relies on one of two conditions (i.e. Lemma 4.1 and Lemma 4.2 in [1]) on the permutations. In this paper, we present a sufficient and necessary condition for a 2-tuple of intervals to be common intervals. Based on these conditions, an algorithm to find all common intervals of the permutations is proposed. The algorithm requires no condition, thus can be applied for any two permutations.

For a permutation $\pi$ and an interval $[x, y]$, following functions are defined: $l(x, y)=\min _{i \in[x, y]} \pi(i), u(x, y)=$ $\max _{i \in[x, y]} \pi(i), f(x, y)=u(x, y)-l(x, y)-(y-x)$.

Two basic lemmas are given below:

Lemma 1.1. Let $\pi$ be a permutation of set $\aleph=$ $\{1,2,3, \ldots, m\}, x, \alpha$ and $\beta$ be elements in $\aleph$ and $\alpha<x<$ $\beta$,
(i) If $\pi(x)>\pi(\alpha)>\pi(\beta)$, then $f(x, z)>0$ for every $z$, $\beta \leq z \leq m ;$
(ii) If $\pi(x)<\pi(\alpha)<\pi(\beta)$, then $f(x, z)>0$ for every $z$, $\beta \leq z \leq m ;$
(iii) If $\pi(x)>\pi(\beta)>\pi(\alpha)$, then $f(z, x)>0$ for every $z$, $1 \leq z \leq \alpha ;$
(iv) If $\pi(x)<\pi(\beta)<\pi(\alpha)$, then $f(z, x)>0$ for every $z$, $1 \leq z \leq \alpha$.

Lemma 1.2. If $[a, b]$ is not a common interval, then either (i) or (ii) holds:
(i) There exists an element $t_{0} \in[a, b]$ such that $f(a, z)>$ 0 for every $z, t_{0} \leq z \leq m$.
(ii) There exists an element $t_{0} \in[a, b]$ such that $f(z, b)>$ 0 for every $z, 1 \leq z \leq t_{0}$.

## 2 Preliminary Algorithm

The input of the algorithm is a permutation on $\aleph=$ $\{1,2,3, \ldots, m\}$ which can be represented as a one dimensional array $\pi[m]$ :

$$
\left(\begin{array}{cccccc}
1 & 2 & \ldots & x & \ldots & m  \tag{2.1}\\
\pi(1) & \pi(2) & \ldots & \pi(x) & \ldots & \pi(m)
\end{array}\right)
$$

Let $a_{i j}=f(i, j), 1 \leq i \leq m-1$ and $2 \leq j \leq m$. $a_{i j}=0$ if and only if $[i, j]$ is a common interval. Lemma 1.1 enables us to identify intervals that are not common intervals without calculation; Lemma 1.2 guarantees that those remaining intervals are common intervals.

Considering the matrix formed by $a_{i j}$, the main idea of the algorithm is to determine the lower bound in each row
and upper bound in each column of the entries that are not common intervals

For each element $x$ in (2.1), we define $U P(x)=\{a \mid a<$ $x$ and $\pi(a)>\pi(x)\}, U S(x)=\{b \mid b>x$ and $\pi(b)>$ $\pi(x)\}, L P(x)=\{c \mid c<x$ and $\pi(c)<\pi(x)\}, L S(x)=$ $\{d>x$ and $\pi(d)<\pi(x)\}$. Note: (1) Each of these sets could be empty and will be denoted as $\phi$; (2) $U P(x) \cup$ $L P(x)=[1, x-1]$ and $U S(x) \cup L S(x)=[x+1, m]$.

Following steps are followed to find the horizontal boundary $y_{x}$ :

Step 1. Find $i \in L P(x)$ that $\pi(i)=\max \{\pi(L P(x))\}$.
Step 2. Find $\mu$, the minimum value of $L S(x)$ such that $\pi(i)>\pi(\mu)$.
If either $L P(x)$ or $L S(x)$ is empty; or if neither $L P(x)$ nor $L S(x)$ is empty but no such $\mu$ exists, we define $\mu=\infty$.

Step 3. Find $j \in U P(x)$ that $\pi(j)=\min \{\pi(U P(x))\}$.
Step 4. Find $\lambda$, the minimum value of $U S(x)$ such that $\pi(j)<\pi(\lambda)$.
If either $U P(x)$ or $U S(x)$ is empty; or if neither $U P(x)$ nor $U S(x)$ is empty but no such $\lambda$ exists, we define $\lambda=\infty$.

Step 5. Take $y_{x}=\min \{\mu, \lambda\}$.
Similar steps can be followed to find the vertical boundary $z_{x}$ :

Step 1. Find $h \in L S(x)$ that $\pi(h)=\max \{\pi(L S(x))\}$.
Step 2. Find $\alpha$, the maximum value of $L P(x)$ such that $\pi(\alpha)<\pi(h)$.
If either $L P(x)$ or $L S(x)$ is empty; or if neither $L P(x)$ nor $L S(x)$ is empty but no such $\alpha$ exists, we define $\alpha=0$.

Step 3. Find $k \in U S(x)$ that $\pi(k)=\min \{\pi(U S(x))\}$.
Step 4. Find $\beta$, the maximum value of $U P(x)$ such that $\pi(\beta)>\pi(k)$.
If either $U P(x)$ or $U S(x)$ is empty; or if neither $U P(x)$ nor $U S(x)$ is empty but no such $\beta$ exists, we define $\beta=0$.

Step 5. Take $z_{x}=\max \{\alpha, \beta\}$.
Finally, by the procedure below, all the common intervals are determined:

```
for( }i=2;i\leqm-1;i++
    if (zi<i-1)
        for( j= zi +1; j\leqi-1;j++)
            if( }\mp@subsup{y}{j}{}>j
            output common interval [j,i]
```


## 3 Implementation of the Preliminary Algorithm

The major steps of the preliminary algorithm described in the previous section include computation of following values for each $x, 2 \leq x \leq m-1$ :
(i) $\max \{\pi(L P(x))\}, \max \{\pi(L S(x))\}$,
$\min \{\pi(U P(x))\}$ and $\min \{\pi(U S(x))\}$;
(ii) $\lambda(x), \beta(x), \alpha(x)$ and $\mu(x)$.

In this section, iterative methods for calculating values in (i) and (ii) are presented respectively.

The implementation of the algorithm is devised in such a way that one result is determined using the previous ones, thus all the common intervals can be found in nearly linear time.

## References

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